

DCS Aircraft Base 1.2.0 Default Keyboard Bindings

Modifier Notation

Right Windows	rW-
Left Windows	W-
Right Control	rC-
Left Control	C-
Right Alt	rM-
Left Alt	M-
Right Shift	rS-
Left Shift	S-

Communications

Attack My Target	W-Q
Communication menu	\
Cover Me	W-W
Flight - Attack air defenses	W-D
Flight - Attack ground targets	W-G
Flight - Complete mission and RTB	W-E
Flight - Complete mission and rejoin	W-R
Join Up Formation	W-Y
Request AWACS Available Tanker	W-I
Request AWACS Home Airbase	W-U
Switch dialog	S-\
Switch to main menu	C-\
Toggle Formation	W-T

Countermeasures

Countermeasures Chaff Dispense	Insert
Countermeasures Continuously Dispense	S-Q
Countermeasures Flares Dispense	Delete
Countermeasures Release	Q
ECM	E

Flight Control

Aircraft Bank Left	Left
Aircraft Bank Right	Right
Aircraft Down	Up
Aircraft Rudder Left	Z
Aircraft Rudder Right	X
Aircraft Up	Down
Power Down	Num-
Power Down Left	rM-Num-
Power Down Right	rS-Num-
Power Up	Num+
Power Up Left	rM-Num+

Power Up Right	rS-Num+
Thrust Down	PageDown
Thrust Down Left	rM-PageDown
Thrust Down Right	rS-PageDown
Thrust Up	PageUp
Thrust Up Left	rM-PageUp
Thrust Up Right	rS-PageUp
Trim Down	rC-;
Trim Left	rC-,
Trim Left Rudder	rC-Z
Trim Reset	C-T
Trim Right	rC-/
Trim Right Rudder	rC-X
Trim Up	rC-.

General

Active Pause	W-S-Pause
End mission	Esc
Frame rate counter - Service info	rC-Pause
Get new plane - respawn	rC-rS-Tab
Info bar coordinate units toggle	M-Y
Info bar view toggle	C-Y
Jump into other aircraft	rM-J
Mouse cursor cockpit mode	M-C
Multiplayer chat - mode All	'
Multiplayer chat - mode Allies	rC-'
Pause	Pause
Rearming and Refueling Window	M-'
Score window	,
Screenshot	SysRQ
Ship Take Off Position	U
Show controls indicator	rC-Enter
Sound On/Off	C-S
Time accelerate	C-Z
Time decelerate	M-Z
Time normal	S-Z
View briefing on/off	M-B

Labels

Aircraft Labels	S-F2
All Labels	S-F10
Missile Labels	S-F6

Vehicle & Ship Labels	S-F9
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Modes

(1) Navigation Modes	1
Next Waypoint, Airfield Or Target	C-'

Simplifications

Auto lock on center aircraft	rM-F6
Auto lock on center surface target	rM-F10
Auto lock on nearest aircraft	rM-F5
Auto lock on nearest surface target	rM-F9
Auto lock on next aircraft	rM-F7
Auto lock on next surface target	rM-F11
Auto lock on previous aircraft	rM-F8
Auto lock on previous surface target	rM-F12

Systems

Airbrake	B
Airbrake Off	C-B
Airbrake On	S-B
Audible Warning Reset	rS-N
Canopy Open/Close	C-C
Dragging Chute	P
Eject (3 times)	C-E
Engine Left Start	rM-Home
Engine Left Stop	rM-End
Engine Right Start	rC-Home
Engine Right Stop	rC-End
Engines Start	rS-Home
Engines Stop	rS-End
Flaps Landing Position	S-F
Flaps Up	C-F
Flaps Up/Down	F
Flight Clock Start/Stop/Reset	rS-C
Gear Light Near/Far/Off	rM-L
HUD Color	rC-H
Illumination Cockpit	L
Jettison Fuel Tanks	M-R
Landing Gear Down	S-G
Landing Gear Up	C-G
Landing Gear Up/Down	G
Navigation lights	rC-L

Smoke	T
Weapons Jettison	C-W
Wheel Brake On	W
View	
F1 Cockpit view	F1
F1 HUD only view switch	M-F1
F1 Head shift movement on / off	W-F1
F1 Natural head movement view	C-F1
F10 Jump to theater map view over current point	C-F10
F10 Theater map view	F10
F11 Airport free camera	F11
F11 Camera moving backward	M-Num/
F11 Camera moving forward	M-Num*
F11 Jump to free camera	C-F11
F12 Civil traffic view	C-F12
F12 Static object view	F12
F12 Trains/cars toggle	S-F12
F2 Aircraft view	F2
F2 Toggle camera position	rM-F2
F2 Toggle local camera control	M-F2
F2 View own aircraft	C-F2
F3 Fly-By jump view	C-F3
F3 Fly-By view	F3
F4 Chase view	C-F4
F4 Look back view	F4
F5 Ground hostile view	C-F5
F5 nearest AC view	F5
F6 Released weapon view	F6
F6 Weapon to target view	C-F6
F7 Ground unit view	F7
F8 Player targets/All targets filter	rC-F8
F8 Target view	F8
F9 Landing signal officer view	M-F9
F9 Ship view	F9
Keyboard Rate Fast	S-]
Keyboard Rate Normal	M-]
Keyboard Rate Slow	C-]
Mouse Rate Fast	S-[
Mouse Rate Normal	M-[
Mouse Rate Slow	C-[
View Center	Num5
View Down Left slow	Num1
View Down Right slow	Num3
View Down slow	Num2

View Left slow	Num4
View Right slow	Num6
View Up Left slow	Num7
View Up Right slow	Num9
View Up slow	Num8
Zoom external in	rC-Num*
Zoom external normal	rC-NumEnter
Zoom external out	rC-Num/
Zoom in slow	Num*
Zoom normal	NumEnter
Zoom out slow	Num/

View Cockpit

Camera pan mode toggle	M-S-Z
Camera snap view down	rM-Num2
Camera snap view down-left	rM-Num1
Camera snap view down-right	rM-Num3
Camera snap view left	rM-Num4
Camera snap view right	rM-Num6
Camera snap view up	rM-Num8
Camera snap view up-left	rM-Num7
Camera snap view up-right	rM-Num9
Center Camera View	rS-Num5
Cockpit Camera Move Back	rC-rS-Num/
Cockpit Camera Move Center	rC-rS-Num5
Cockpit Camera Move Down	rC-rS-Num2
Cockpit Camera Move Forward	rC-rS-Num*
Cockpit Camera Move Left	rC-rS-Num4
Cockpit Camera Move Right	rC-rS-Num6
Cockpit Camera Move Up	rC-rS-Num8
Cockpit panel view in	Num0
Cockpit panel view toggle	rC-Num0
Custom Snap View 0	W-Num0
Custom Snap View 1	W-Num1
Custom Snap View 2	W-Num2
Custom Snap View 3	W-Num3
Custom Snap View 4	W-Num4
Custom Snap View 5	W-Num5

Custom Snap View 6	W-Num6
Custom Snap View 7	W-Num7
Custom Snap View 8	W-Num8
Custom Snap View 9	W-Num9
Glance down	rC-Num2
Glance down-left	rC-Num1
Glance down-right	rC-Num3
Glance left	rC-Num4
Glance right	rC-Num6
Glance up	rC-Num8
Glance up-left	rC-Num7
Glance up-right	rC-Num9
Mirror Left On	rM-N
Mirror Right On	rM-M
Return Camera	rC-Num5
Return Camera Base	rM-Num5
Save Cockpit Angles	rM-Num0
View down	rS-Num2
View down left	rS-Num1
View down right	rS-Num3
View left	rS-Num4
View right	rS-Num6
View up	rS-Num8
View up left	rS-Num7
View up right	rS-Num9
Zoom in	rS-Num*
Zoom out	rS-Num/

View Extended

Camera jiggle toggle	S-J
Keep terrain camera altitude	M-K
Object exclude	M-Delete
Objects all excluded - include	M-Insert
Objects switching direction forward	C-PageDown
Objects switching direction reverse	C-PageUp
Toggle tracking fire weapon	rC-Num+
View all mode	rC-Delete
View enemies mode	rC-rS-End
View friends mode	rC-rS-Home

View Padlock

All missiles padlock	rS-Num.
Lock View (cycle padlock)	Num.
Lock terrain view	rC-Num.
Threat missile padlock	rM-Num.

Unlock view (stop padlock)

NumLock

Weapons

Cannon

C

Launch Permission Override

M-W

Weapon Change

D

Weapon Fire

Space
