

# DCS A-10C 1.2.0 Default Keyboard Bindings

## Modifier Notation

Right Windows	rW-
Left Windows	W-
Right Control	rC-
Left Control	C-
Right Alt	rM-
Left Alt	M-
Right Shift	rS-
Left Shift	S-

## Auxiliary lighting control panel

Signal lights lamp test	S-L
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## CDU panel

CDU 0 Key	W-C-Num0
CDU 1 Key	W-C-Num1
CDU 2 Key	W-C-Num2
CDU 3 Key	W-C-Num3
CDU 4 Key	W-C-Num4
CDU 5 Key	W-C-Num5
CDU 6 Key	W-C-Num6
CDU 7 Key	W-C-Num7
CDU 8 Key	W-C-Num8
CDU 9 Key	W-C-Num9
CDU A Key	W-C-A
CDU B Key	W-C-B
CDU C Key	W-C-C
CDU D Key	W-C-D
CDU E Key	W-C-E
CDU F Key	W-C-F
CDU G Key	W-C-G
CDU H Key	W-C-H
CDU I Key	W-C-I
CDU J Key	W-C-J
CDU K Key	W-C-K
CDU L Key	W-C-L
CDU M Key	W-C-M
CDU MINUS Key	W-C-Num-
CDU N Key	W-C-N
CDU O Key	W-C-O
CDU P Key	W-C-P
CDU PG DN Key	W-C-PageDown

CDU PG UP Key	W-C-PageUp
CDU PLUS Key	W-C-Num+
CDU Point Key	W-C-Num.
CDU Q Key	W-C-Q
CDU R Key	W-C-R
CDU S Key	W-C-S
CDU Slash Key	W-C-Num/
CDU T Key	W-C-T
CDU U Key	W-C-U
CDU V Key	W-C-V
CDU W Key	W-C-W
CDU X Key	W-C-X
CDU Y Key	W-C-Y
CDU Z Key	W-C-Z

## Cheat

Active Pause	W-S-Pause
Start Procedure	rW-Home
Stop Procedure	rW-End

## Communications

Ask AWACS available tanker	W-I
Ask AWACS home airbase	W-U
Attack Air Defenses	W-D
Attack Ground Targets	W-G
Attack my target	W-Q
Communication menu	\
Cover me	W-W
Dispatch wingmans - complete mission and RTB	W-E
Dispatch wingmans - complete mission and re-join	W-R
Join up formation	W-Y
Switch dialog	S-\
Switch to main menu	C-\
Toggle formation	W-T

## Flight Control

Fly: Left Wing Down	Left
Fly: Nose Down	Up
Fly: Nose Up	Down
Fly: Right Wing Down	Right

Fly: Rudder Left	Z
Fly: Rudder Right	X
Throttle Both Down	Num-
Throttle Both Up	Num+
Throttle Left Down	rM-Num-
Throttle Left Down Step	rM-PageDown
Throttle Left Up	rM-Num+
Throttle Left Up Step	rM-PageUp
Throttle Right Down	rC-Num-
Throttle Right Down Step	rC-PageDown
Throttle Right Up	rC-Num+
Throttle Right Up Step	rC-PageUp

## General

Clickable mouse cockpit mode On/Off	M-C
Controls indicator	rC-Enter
Coordinates units change	M-Y
End mission	Esc
Frame rate counter - Service info	rC-Pause
Get new plane - respawn	rC-rS-Tab
Info bar view toggle	C-Y
Jump into selected aircraft	rM-J
Multiplayer chat - mode All	rC-M
Multiplayer chat - mode All	Tab
Multiplayer chat - mode Allies	rM-M
Multiplayer chat - mode Allies	rC-Tab
One frame mode	rS-Pause
Pause	Pause
Playback track cancel	S-Tab
Rearming and Refueling Window	M-'
Score window	,
Screenshot	SysRQ
Show debriefing window	rS-'
Time accelerate	C-Z
Time decelerate	M-Z
Time normal	S-Z
View briefing on/off	M-B

## HOTAS

Emergency Disconnect Lever	M-E
Gun Trigger	Space
Gun Trigger (first stage)	P

HOTAS Boat Switch Aft	rM-Left
HOTAS Boat Switch Center	rM-Down
HOTAS Boat Switch Forward	rM-Right
HOTAS CMS Aft	8
HOTAS CMS Forward	7
HOTAS CMS Left	9
HOTAS CMS Right	0
HOTAS CMS Z Axis	-
HOTAS China Hat Aft	C
HOTAS China Hat Forward	V
HOTAS Coolie Switch Down	J
HOTAS Coolie Switch Left	H
HOTAS Coolie Switch Right	K
HOTAS Coolie Switch Up	U
HOTAS DMS Aft	End
HOTAS DMS Forward	Home
HOTAS DMS Left	Delete
HOTAS DMS Right	PageDown
HOTAS Left Throttle Button	Q
HOTAS MIC Switch Aft	S-Num-
HOTAS MIC Switch Down	M-Num-
HOTAS MIC Switch Forward	M-Num+
HOTAS MIC Switch Up	S-Num+
HOTAS Master Mode Control Button	M
HOTAS Nosewheel Steering Button	Insert
HOTAS Pinky Switch Aft	C-P
HOTAS Pinky Switch Center	S-P
HOTAS Pinky Switch Forward	M-P
HOTAS Slew Down	.
HOTAS Slew Left	,
HOTAS Slew Right	/
HOTAS Slew Up	;
HOTAS Speed Brake Switch Aft	C-B
HOTAS Speed Brake Switch Forward	S-B
HOTAS TMS Aft	C-Down
HOTAS TMS Forward	C-Up
HOTAS TMS Left	C-Left
HOTAS TMS Right	C-Right
Trim: Left Wing Down	rC-,
Trim: Nose Down	rC-;
Trim: Nose Up	rC-.
Trim: Reset	C-T
Trim: Right Wing Down	rC-/
Weapon release	rM-Space

### LASTE Control Panel

LAAP Altitude/Bank Hold	4
LAAP Altitude/Heading Hold	3

LAAP Engage/Disengage	A
LAAP Path Hold	2

### Labels

Aircraft Labels	S-F2
All Labels	S-F10
Missile Labels	S-F6
Vehicle & Ship Labels	S-F9

### Landing gear panel

Auxiliary gear handle	rM-G
Landing Gear Down	S-G
Landing Gear Up	C-G
Landing Gear Up/Down	G

### Sensors

Gain goggles down	rM-rS-H
Gain goggles up	rC-rS-H
Toggle goggles	rS-H

### Stability Augmentation System

Yaw Trim Left	rC-Z
Yaw Trim Right	rC-X

### Systems

Canopy Open/Close	C-C
Cockpit Illumination	L
Eject	C-E
Emergency Wheel Brake	rW-W
Engine Start Left	rM-Home
Engine Start Right	rC-Home
Engine Stop Left	rM-End
Engine Stop Right	rC-End
Flaps Down	F
Flaps Up	S-F
Jettison Weapons	C-W
Navigation lights	rC-L
Smoke	S-T
Start/Stop/Reset Flight Clock	rW-C
Wheel Brake Left On/Off	S-W
Wheel Brake On/Off	W
Wheel Brake Right On/Off	M-W

### UFC

UFC 0 Key	C-S-Num0
UFC 1 Key	C-S-Num1
UFC 2 Key	C-S-Num2
UFC 3 Key	C-S-Num3
UFC 4 Key	C-S-Num4
UFC 5 Key	C-S-Num5
UFC 6 Key	C-S-Num6
UFC 7 Key	C-S-Num7
UFC 8 Key	C-S-Num8
UFC 9 Key	C-S-Num9
UFC ENT Key	C-S-NumEnter

UFC Master Caution Key	C-M
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### View

F1 Cockpit view	F1
F1 HUD only view switch	M-F1
F1 Head shift movement on / off	W-F1
F1 Natural head movement view	C-F1
F10 Jump to theater map view over current point	C-F10
F10 Theater map view	F10
F11 Airport free camera	F11
F11 Jump to free camera	C-F11
F11 camera moving backward	M-Num/
F11 camera moving forward	M-Num*
F12 Civil traffic view	C-F12
F12 Static object view	F12
F12 Trains/cars toggle	S-F12
F2 Aircraft view	F2
F2 Toggle camera position	rM-F2
F2 Toggle local camera control	M-F2
F2 View own aircraft	C-F2
F3 Fly-By jump view	C-F3
F3 Fly-By view	F3
F4 Arcade View	F4
F4 Chase view	C-F4
F4 Look back view	S-F4
F5 Ground hostile view	C-F5
F5 nearest AC view	F5
F6 Released weapon view	F6
F6 Weapon to target view	C-F6
F7 Ground JFO/JTAC view	C-F7
F7 Ground unit view	F7
F9 Landing signal officer view	M-F9
F9 Ship view	F9

Fast keyboard turn speed	S-]
Fast mouse turn speed	S-[
Normal keyboard turn speed	M-]
Normal mouse turn speed	M-[
Slow keyboard turn speed	C-]
Slow mouse turn speed	C-[
View Center	Num5
View Down Left slow	Num1
View Down Right slow	Num3
View Down slow	Num2
View Left slow	Num4
View Right slow	Num6
View Up Left slow	Num7
View Up Right slow	Num9
View Up slow	Num8
Zoom external in	rC-Num*
Zoom external normal	rC-NumEnter
Zoom external out	rC-Num/
Zoom in slow	Num*
Zoom normal	NumEnter
Zoom out slow	Num/

## View Cockpit

Camera view down	rC-Num2
Camera view down slow	rM-Num2
Camera view down-left	rC-Num1
Camera view down-left slow	rM-Num1
Camera view down-right	rC-Num3
Camera view down-right slow	rM-Num9
Camera view left	rC-Num4
Camera view left slow	rM-Num4
Camera view right	rC-Num6
Camera view right slow	rM-Num6
Camera view up	rC-Num8
Camera view up slow	rM-Num8
Camera view up-left	rC-Num7
Camera view up-left slow	rM-Num7
Camera view up-right	rC-Num9
Camera view up-right slow	rM-Num3
Center camera view	rS-Num5
Cockpit Camera Move Back	rC-rS-Num/
Cockpit Camera Move Center	rC-rS-Num5
Cockpit Camera Move Down	rC-rS-Num2

Cockpit Camera Move Forward	rC-rS-Num*
Cockpit Camera Move Left	rC-rS-Num4
Cockpit Camera Move Right	rC-rS-Num6
Cockpit Camera Move Up	rC-rS-Num8
Cockpit panel view in	Num0
Cockpit panel view toggle	rC-Num0
Left Mirror On	rW-N
Return camera	rC-Num5
Return camera base	rM-Num5
Right Mirror On	rW-M
Save Cockpit Angles	rM-Num0
Snap View 0	W-Num0
Snap View 1	W-Num1
Snap View 2	W-Num2
Snap View 3	W-Num3
Snap View 4	W-Num4
Snap View 5	W-Num5
Snap View 6	W-Num6
Snap View 7	W-Num7
Snap View 8	W-Num8
Snap View 9	W-Num9
View down	rS-Num2
View down left	rS-Num1
View down right	rS-Num3
View left	rS-Num4
View right	rS-Num6
View up	rS-Num8
View up left	rS-Num7
View up right	rS-Num9
Zoom in	rS-Num*
Zoom out	rS-Num/

## View Extended

Camera jiggle toggle	S-J
Keep terrain camera altitude	M-K
Object exclude	M-Delete
Objects all excluded - include	M-Insert
Objects switching direction forward	C-PageDown
Objects switching direction reverse	C-PageUp
Toggle tracking fire weapon	rS-Num+
View all mode	rC-Delete
View enemies mode	rC-rS-End

View friends mode	rC-rS-Home
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## View Padlock

All missiles padlock	rS-Num.
Lock terrain view	rC-Num.
Lock view (cycle padlock)	Num.
Threat missile padlock	rM-Num.
Unlock view (stop padlock)	NumLock